

# FORAGING & RESISTANCE TABLES

Positive numbers = Gold required to move into the area  
 Negative numbers = Hits on Macedonian forces moving into the area

## MEMNON'S SCORCHED EARTH - Granicus

D6/ Forces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
2	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
3	Clear	1	2	3	4	5	6	7	8	9	10	11	12	13	14
4	-1	Clear	1	2	3	4	5	6	7	8	9	10	11	12	13
5	-2	-1	Clear	1	2	3	4	5	6	7	8	9	10	11	12
6	-2	-2	-1	Clear	1	2	3	4	5	6	7	8	9	10	11

## MEMNON'S SCORCHED EARTH & MEMNON'S RAIDING FLEET - Granicus

D6/ Forces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32
2	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30
3	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26	28
4	-1	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26
5	-2	-1	Clear	2	4	6	8	10	12	14	16	18	20	22	24
6	-2	-2	-1	Clear	2	4	6	8	10	12	14	16	18	20	22

## MEMNON'S RAIDING FLEET - Granicus, Issus

D6/ Forces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26	28
2	-1	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26
3	-2	-1	Clear	2	4	6	8	10	12	14	16	18	20	22	24
4	-2	-2	-1	Clear	2	4	6	8	10	12	14	16	18	20	22
5	-2	-3	-2	-1	Clear	2	4	6	8	10	12	14	16	18	20
6	-2	-4	-3	-2	-1	Clear	2	4	6	8	10	12	14	16	18

## HARSH DESERT - Gaugamela

D6/ Forces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26	28
2	-2	Clear	2	4	6	8	10	12	14	16	18	20	22	24	26
3	-4	-2	Clear	2	4	6	8	10	12	14	16	18	20	22	24
4	-4	-4	-2	Clear	2	4	6	8	10	12	14	16	18	20	22
5	-4	-6	-4	-2	Clear	2	4	6	8	10	12	14	16	18	20
6	-4	-6	-6	-4	-2	Clear	2	4	6	8	10	12	14	16	18

## NORMAL - Granicus, Issus, Tyre, Gaugamela

D6/ Forces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1	Clear	1	2	3	4	5	6	7	8	9	10	11	12	13	14
2	-1	Clear	1	2	3	4	5	6	7	8	9	10	11	12	13
3	-2	-1	Clear	1	2	3	4	5	6	7	8	9	10	11	12
4	-3	-2	-1	Clear	1	2	3	4	5	6	7	8	9	10	11
5	-4	-3	-2	-1	Clear	1	2	3	4	5	6	7	8	9	10
6	-4	-4	-3	-2	-1	Clear	1	2	3	4	5	6	7	8	9