

**[7.5] SWAMP MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Goblin	Race	Swamp	-	0	1-1	1	Dagger, Bow	-	1D4	B
2	Marshman	Race	Melis Swamp	Slorg	3	1+2	1	Hammer, Dart	-	1D2	B
3	Orc	Race	Swamp	-	0	1+0	1	Sword, Bow	-	1D3	B
4	Rall Folk	Race	Marshes of Tumith	Rall	0	1+0	1	Spear, Dart	-	1D3	B
5	Flug Fish	Predator	Swamp	-	4	1+1	1	2	Fly	1D2	A
6	Black Python	Creature	Swamp	-	5	1+1	1	3	Sneak, Gaze, Bind (Constrict)	1D2	A
7	Devourer	Creature	Swamp	-	3	1+2	1	1	Swallow	1D2	A
8	Scaled Mouth	Creature	Swamp	-	3	1+2	1	10	-	1D2	Pelt
9	Sluckle	Creature	Swamp	-	5	1+1`	1	0	Bind (Stalk) , Swallow (Envelope)	1D2	A
10	Long Neck Dinosaur	Herd	Swamp	-	1	3+2	1	12	-	1	A

**[7.5] FOREST MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Arnorian	Race	Calon Forest	Arnor	0	1+0	1	Sword, Bow	-	1D3	B
2	Dark Kran	Race	Forest of Karsh	Russ	2	1+1	1	Axe, Crossbow	-	1D2	B
3	Goblin	Race	Forest	-	0	1-1	1	Dagger, Bow	-	1D4	B
4	Orc	Race	Forest	-	0	1+0	1	Sword, Bow	-	1D3	B
5	Pelter	Race	Jarnor Jungle	Tuddle	3	1-1	2	Dagger, Dart	-	1D4	B
6	Fur Ball	Predator	Forest	-	6	1+1	1	1	Sneak, Bind (Antennae), Swallow	1D2	A
7	Striped Cat	Predator	Forest	-	4	1+1	1	7	Sneak	1D2	Pelt
8	Night Wing	Creature	Forest	-	2	1+2	0	4	Screech (Stench)	1D2	A
9	Stick Man	Creature	Forest	-	6	1+1	1	6	Sneak, Rock	1D2	B
10	Whipper	Herd	Forest	-	1	1+0	1	5	-	1D3	A

**[7.5] GRASSLAND MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Belondar	Race	Sholaine Steppes	Belond	0	1+0	1	Axe, Bow	Shaggy Pony	1+1	B
2	Cattleman	Race	Ar-Rog Pastures	Kur-Tor	1	1+0	1	Spear, Dart	-	1D3	B
3	Goarer	Race	Cai-Don Chaparral	Sar-Kon	1	1+0	1	Spear, Dart	Fast Tusk	1+1	B
4	Orc	Race	Grassland	-	0	1+0	1	Sword, Bow	-	1D3	B
5	Fast Tusk	Predator	Grassland	-	4	2+1	1	6	-	1	Ivory
6	Winged Dinosaur	Predator	Grassland	-	6	2+0	1	11	Fly	1	A
7	Long Horn	Creature	Grassland	-	5	3+0	1	9	-	1	Ivory
8	Plagon	Creature	Grassland	-	5	2+2	1	3	Seed Cloud (Gaze), Poison (Leaves)	1	A
9	Shaggy Pony	Herd	Grassland	-	1	2+0	1	7	-	1	A
10	Twin Horn	Herd	Grassland	-	1	2+0	1	8	-	1	Ivory

**[7.5] PLAINS MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Greater Kran	Race	Hulon Plains	Krugg	2	1+2	2	Hammer, Crossbow	-	1D2	B
2	Orc	Race	Plain	-	0	1+0	1	Sword, Bow	-	1D3	B
3	Sartherite	Race	Plain of Jedd	Sarth	0	1+0	1	Spear, Dart	-	1D3	B
4	Scaled One	Race	Plains of Veron	Dal-Var	1	1+0	1	Spear, Dart	Crusher	1+1	B
5	Crusher	Predator	Plain	-	5	2+2	1	12	-	1	A
6	Long Mane	Predator	Plain	-	6	1+1	2	11	Sneak	1D2	Pelt
7	Wanderer	Creature	Plain	-	7	1+1	1	6	Gaze, Rock, Poison (Tail)	1D2	B
8	Armoured Dinosaur	Herd	Plain	-	1	3+0	1	12	-	1	Ivory
9	Galumph	Herd	Plain	-	1	2+0	1	10	-	1	A
10	Pecker	Herd	Plain	-	1	1+1	1	2	Fly	1D2	A

**[7.5] ROCKY MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Howler	Race	Badlands of Tath	Warg	3	1+1	1	Spear, Dart	Dark Wolverine	1+1	B
2	Orc	Race	Rocky	-	0	1+0	1	Sword, Bow	-	1D3	B
3	Night Kran	Race	Zorgane Krags	Grush	2	1+0	1	Hammer, Crossbow	-	1D3	B
4	Turnorian	Race	Canyons of Tarl	Turnor	0	1+0	1	Axe, Bow	-	1D3	B
5	Dark Wolverine	Predator	Rocky	-	5	2+1	1	4	Poison (Disease)	1	Pelt
6	Hump Back	Predator	Rocky	-	3	1+1	1	6	-	1D2	A
7	Four-Legged Snake	Creature	Rocky	-	4	1+1	1	9	Sneak	1D2	A
8	Fur Man	Creature	Rocky	-	6	1+0	2	7	Rock	1D3	B
9	Slick	Creature	Rocky	-	3	1+2	1	4	Poison (Tail)	1D2	A
10	Rammer	Herd	Rocky	-	1	2+0	1	11	-	1	Ivory

**[7.5] HILLS MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Lesser Kran	Race	Unad Mounds	Tark	2	1+0	0	Hammer, Crossbow	-	1D3	B
2	Orc	Race	Hills	-	0	1+0	1	Sword, Bow	-	1D3	B
3	Talandii	Race	Hills of Frath	Taland	0	1+0	1	Spear, Bow	Horned Horse	1+1	B
4	Wind Glider	Race	Kragg Hills	Phendon	3	1-1	2	Dagger, Dart	Fly	1D4	B
5	Grond	Predator	Hills	-	5	2+0	1	7	Fly	1	A
6	White Bear	Predator	Hills	-	5	2+0	1	12	-	1	Pelt
7	Marmor	Creature	Hills	-	6	1+1	1	1	Swallow (Wings)	1D2	B
8	Snar	Creature	Hills	-	7	2+0	1	6	Sneak, Spit Acid, Bind (Body), Poison (Bite)	1	A
9	Horned Horse	Herd	Hills	-	1	2+0	1	10	-	1	A
10	Shaggy Trunk	Herd	Hills	-	1	3+2	1	10	Bind (Trunk)	1	Ivory

**[7.5] DESERT MONSTER CHARACTERISTICS CHART**

D10	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Number	Treasure
1	Goblin	Race	Desert	-	0	1-1	1	Dagger, Bow	-	1D4	B
2	Old One	Race	Dunes of Everon	Mystar	3	1+1	3	Sword, Dart	-	1D2	B
3	Orc	Race	Desert	-	0	1+0	1	Sword, Bow	-	1D3	B
4	Scavenger	Race	Sand Waste of Vultar	Farron	3	1-1	1	Dagger, Dart	Krag Dweller	1D2+1 or 2	B
5	Slitherer	Race	Wilderland of Koth	Galain	3	1+0	1	Spear, Dart	Long Worm	1+1	B
6	Hopper	Predator	Desert	-	5	1+2	1	6	Fly (Jump), Poison (Bite)	1D2	A
7	Krag Dweller	Creature	Desert	-	3	1+0	1	7	Fly	1D3	A
8	Sand Runner	Creature	Desert	-	5	2+0	1	10	Poison (Tail)	1	A
9	Disk	Herd	Desert	-	1	1+1	1	3	Fly	1D2	A
10	Long Worm	Herd	Desert	-	1	2+0	1	7	Sneak, Swallow	1	A

**[7.5] UNDERWORLD MONSTER CHARACTERISTICS CHART**

D12	Monster	Type	Domain	City	Negotiate	Wounds	Resist	Combat	Special	Wandering	Room	Treasure
1	Goblin	Race	Underworld	-	0	1-1	1	Dagger, Bow	-	1D3	1D6	H/B
2	Orc	Race	Underworld	-	0	1+0	1	Sword, Bow	-	1D3	1D6	H/B
3	Evil Hero	Race	Underworld	-	5	1+6	2	+1D6 Sword	-	1	1	J/C
4	Evil Thief	Race	Underworld	-	2	1+4	1	Sword	-	1	1	I/C
5	Evil Wizard	Race	Underworld	-	3	1+3	5	Dagger	Lightning	1	1	J/C
-	Alligator	Creature	Underworld	-	4	3+0	1	5	-	-	1	E
-	Cronk	Creature	Underworld	-	9	1+0	1	4	Stench	-	1D3	H
-	Gargoyle	Creature	Underworld	-	4	3+1	3	9	-	-	1	G
6	Giant Ant	Creature	Underworld	-	4	2+0	1	3	-	1	2	D/A
7	Giant Spider	Creature	Underworld	-	4	2+0	1	8	-	1	1	E/A
8	Hellhound	Creature	Underworld	-	4	2+0	2	4	Firebreath	1	1	E/C
-	Medusa	Creature	Underworld	-	5	2+0	2	2	Flesh To Stone	-	1	G
-	Mummy	Creature	Underworld	-	7	1+2	3	7	-	-	1	G
9	Ogre	Creature	Underworld	-	2	1+2	2	4	-	1D2	1D3	I/C
10	Skeleton	Creature	Underworld	-	7	1+0	1	2	-	1D3	1D6	F/A
11	Troll	Creature	Underworld	-	4	2+1	3	6	Regenerate	1	2	J/C
-	Vampire	Creature	Underworld	-	4	3+0	4	11	Charm	-	1	J
-	Vampire Bat	Creature	Underworld	-	4	1/2+0	1	0	-	-	1D6	A
12	Werewolf	Creature	Underworld	-	9	1+6	3	4	-	1	1	I/C